L.I.G.H.T Programme (iPAD Classes)

Parents engagement Session (8 Jan 2022)



Learning for an **Innovative Generation** using Handheld Technology (L.I.G.H.T.)



LIGHT?

 A Bring Your Own Device (BYOD) initiative means that students can bring to school their own iPads(without sim card) to help further their education and improve engagement and achievement.



L.I.G.H.T Vision Statement

 To create a <u>student centered learning environment</u> <u>for life-long learning</u> where <u>technology is fully</u> <u>utilized</u> to provide each and every student the <u>opportunity to expand their knowledge through</u> <u>exploration and discovery</u> which will <u>enhance</u> <u>creativity and develop 21st century skills</u>.



Shaping Habits

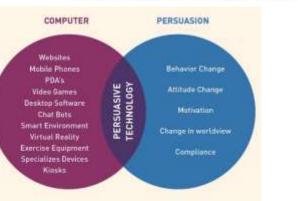
- Cyberwellness @ Wellington
- Wise use of screen time
- How parents can manage screen time
- Shaping Habits



Persuasive Technology

What is Persuasive Technology

- The technology designed with the underlying motive of modifying a certain attitude of behavior, exploiting psychological and sociological theories, such as persuasion and social influence. Learn more in: Sustainable Mobility in Smart Cities: The Key Role of Gamified Motivational Systems for Citizens' Engagement and Behavior Change
- 2. **Technology** developed according to the principles of **Persuasive** design. Sometimes used as another name for **Persuasive** design. Learn more in: Persuasive Design
- A type of technology that is designed to change attitude or behavior of the users. When applied in a learning domain, it helps design engaging and motivating learning experiences. Learn more in: Leveling Up: Using Motivational Digital Technology to Create Meaningful CLIL Experiences





Can you describe an example of persuasive technology?

Platforms like Facebook, Twitter, Instagram, Snapchat, and TikTok are built on persuasive technology, technology created specifically to change its users' opinions, attitudes, or behaviors to meet its goals. 17 Aug 2021



https://www.humanetech.com > youth > persuasive-techno...

Persuasive Technology

https://educationaltechnologyjournal.springeropen.com > ...

Persuasive technology for enhanced learning behavior in ...

by YDL Widyasari · 2019 · Cited by 20 — The **research** structure is shown as follows: The overview of the **persuasion** system, e-learning, and Web 2.0 **technology** is described in ...

https://journals.sagepub.com > doi > pdf

Persuasive technology for health and wellness - SAGE Journals

by R Orji · 2018 · Cited by 281 — the **technology** design, **research** methods, motivational strategies, theories, ... all the **studies**. Evaluation outcome: does **persuasive** health **technolo**...

https://journals.sagepub.com > doi

Persuasive technology for health and wellness: State-of-the ...

by R Orji · 2018 · Cited by 281 — The author(s) received no financial support for the **research**, authorship, and/or publication of this **article**. References. **1**. Orji, R, Mandryk, ...

https://www.semanticscholar.org>.paper>.Do-Persuasive-



SIGNS OF VIDEO GAME ADDICTION

In 2016, Americans spent over \$30 Billion on video games. Here are some signs of videogame addiction or dependency:





- Is it okay to not do your homework?
- Is admitting in class that you didn't do homework okay?
- Is it easy coming up with excuses for not doing homework?
- Are you often scolded by your family for your gaming habits?
- Is it irritating?
- Who is the cause of all these troubles/nagging?
- What values have been lost?
- Does it make you feel good?



Ways to Manage Time Spent Gaming Inner_drive | www.innerdrive.co.uk ... **GET YOUR WORK DONE FIRST** DO You can then spend time enjoying gaming knowing that your work has been done. LOSE SLEEP OVER IT DON'T Sleep is important as it impacts on how you feel, think and behave the next day. SET A TIME LIMIT DO This can help ensure you don't spend too much

time gaming. All things are best in moderation.

DON'T

DO

SPEND TOO MUCH TIME ON YOUR OWN PLAYING IN YOUR ROOM Playing with other people in person and

spending time with others is important.

GET EXERCISE

Be sure to get enough fresh air and physical activity regularly. Don't replace exercise and sport with gaming.

You CAN, You will!



WELL-BEING WHILE ON SOCIAL MEDIA

How to use social media safely and protect your mental health?

1

LIMIT THE TIME YOU SPEND ON SOCIAL MEDIA

check objectively how much time you spend on each platform. Try setting yourself a time limit that sults your life best. There are plenty of apps to help with this

2 MONITOR WHERE YOU USE SOCIAL MEDIA MOST

commit to not checking social media during meals with family and friends, and when playing with children or talking with a partner.

3

NO SCREENS IN THE BEDROOM

Don't keep your phone or computer in the bedroom, as it can disrupt your sleep.

4

TRY HAVING A 'DETOX'

go for a few days without social media. See how you feel, If you start to have anxiety you might have the case of FOBO (fear of missing out). Watch yourself for signs of addiction.



5

PAY ATTENTION TO HOW YOU FEEL

if whatever you seeing makes you feel worst, not good enough, anxious then stop it. There is no reason for you to feel this way. Content that doesn't benefit your life, doesn't have a place in it at all.

6 CLEAN YOUR FEED

over time you find yourself having lots of online friends, organizations, businesses that you follow. Some content might still be interesting, others might be not relevant, boring or simply annoying. Clean, delete, unfollow often. It's like cleaning your closet, it's good for your head.

7 TURN OFF NOTIFICATIONS

there is nothing so important that you have to know about it the minute it appears online. Live your life on your own schedule, don't be chained to the cell phone.

8

GO OUTSIDE AND MEET WITH PEOPLE

Invite your friend for a coffee, go out, see people, go for a date. Don't limit your social interaction only to online.









Care for your Inner Self (Mind & Soul)



Eat your

greens





water.



Exercise & be active



Get a good night sleep



Stay Organized



Do something creative

www.dattmedi.com







A SAMPLE

	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	Sunday
-9am	Travel	Travel	Travel	Travel	Travel		
- .0am	In school	<u>1</u>				Family	Food Shopping,
0- 1am						Time	Lunch Chores
1-12							
2-							
pm -2pm							
-3pm							Study
-4pm						12	(in the library)(3hrs)
-5pm							(
	Travel	Travel	Travel	Travel	Travel		
-6pm	Travel games	Travel Dinner	Travel games	Travel games	games	Dinner	games
-6pm -7pm		Dinner		- 41			games Dinner
-6pm -7pm -8pm	games	Dinner Online	games	games	games	Study	~
-6pm -7pm -8pm	games Dinner	Dinner	games Dinner	games Dinner	games Dinner		Dinner
i-6pm i-7pm /-8pm i-9pm	games Dinner Study	Dinner Online	games Dinner Study	games Dinner	games Dinner Study	Study	Dinner
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-6pm -7pm -8pm -9pm - .0pm .0- .1pm	games Dinner Study	Dinner Online	games Dinner Study	games Dinner	games Dinner Study	Study	Dinner
-6pm -7pm -8pm -9pm - 0pm 0-	games Dinner Study	Dinner Online	games Dinner Study	games Dinner	games Dinner Study	Study	Dinner
-6pm -7pm -8pm -9pm - 0pm 0- 1pm	games Dinner Study	Dinner Online	games Dinner Study	games Dinner	games Dinner Study	Study	Dinner

Total study hours per week: 15



What do you notice in your plan?

- Is there time for reading?
- Are you allocating more time for games/play/social media? Is it necessary?
- Is there enough time for your learning/studying/revision?
- Is there enough time for rest/sleep?
- Do you have a good balance between work and play?
- Does the after school plan give you a satisfaction?



FILL IN THE TEMPLATE AND STICK IT IN YOUR ORGANISER

This is a blank timetable for you to complete and follow closely. Friday Monday Tuesday Wednesday Thursday Saturday Sunday 7-8am 8-9am 9-10am 10-11am In School 11-12pm 12-1pm 1-2pm 2-3pm 3-4pm 4-5pm 5-6pm 6-7pm 7-8pm 8-9pm 9-10pm 10-11pm 11-12pm

Teachers may suggest some ideas or block some timings for your wellbeing.

Eg.reading everyday



Rules for Use of Mobile Devices



Important!!

- After receiving feedback from parents with regards to the delay in the delivery of iPads, we have decided to postpone the date your child needs to bring the iPad to school. Initially it was on 10 Jan. But now they can bring their iPads from 17 Jan.
- If possible if they have an iPad cover, please get them to bring that to school from 10 Jan. This will allow us practise the rules and routines of taking care of the device when they have their iPads. We would like you to follow up with the routines at home as well so that your child to understand the need to shape their habits



Home

- Charge the Devices at home.
- **Photo in school uniform** for home and lock screen.
- Have at least a *four digit passcode*.
- Do not *install games.*
- **Back up** photos and videos.
- <u>Do not pack chargers and/or power banks</u> into your school bags.



On the way to School

- Pack the device in the bag safely with a <u>good screen</u> protector and cover.
- <u>**DO NOT</u>** use the device while walking, on the bus, in the car, etc. It will be <u>**Distracting and dangerous**</u></u>
- Keep the device in *your bag and keep your bag close to you at all times.*



In classroom

- Keep your *mobile devices in your bags* and do not use them unless your teachers specifically ask to take them out.
- No sharing of mobile devices.
- No photos and videos can be taken using the devices without the permission of a teacher.



Use of mobile devices out of the classroom

- While <u>walking with their mobile devices</u>, students are <u>to clutch</u> <u>them with both hands to their chest.</u>
- Keep the <u>device in their bags</u> during <u>movement between</u>
 <u>lessons.</u>
- Strictly <u>no checking of mobile devices for messages etc</u>. <u>while</u> <u>walking.</u>





- During <u>learning journeys or out of school activities</u> students must <u>deposit their mobile devices for safekeeping at the ICT Resource</u> <u>Room (fourth floor)</u> immediately after official dismissal.
- An ICT Personnel will collect and record.
- Students must remember to <u>collect back their devices after these</u> <u>activities</u>.
- If it is after 5.30 pm, <u>collection of mobile devices can only be done</u> <u>the following day.</u>



ProTeach

- ProTeach students must deposit their mobile devices with their ProTeach teachers.
- Students to collect before they leave for home.
- Students are not allowed to use their mobile devices during ProTeach unless supervised.



Going home

- Mobile devices are to be kept safely in schoolbags and cannot be used at anytime
- At no time must the mobile devices be out of the schoolbag, etc.
- Mobile devices <u>can only be taken out of the schoolbags once</u> <u>students have stepped into their homes.</u>



Overall Guideline

- Take care of the mobile devices.
- No sharing.
- Put the devices away when not in use.
- Any student caught <u>using their device without permission or not</u> <u>following the rules stated here</u>, will have <u>their device</u> <u>confiscated and parents will be informed</u>.
- Any <u>student caught using the device to bully or cause distress</u> to others will have their devices confiscated for up to three <u>days.</u> Parents will be informed.



 We have some notes on the use of iPad. We will be posting on our school webpage next week. We will send the link via the Form Teachers.

Revised January 2019

Getting Started – How To Use Your Mobile Device For Parents and Students



Contents

What is an iPad?

1.1 Holding the iPad

1.2 Buttons on the iPad

1.3 Using the touchscreen

1.4 Using the keyboard

1.5 Connecting to Wi-Fi

2. Setting up Email on your iPad

- 2.2 Create and send email
- 2.3 Reply to an email
- 2.4 Delete an email



Thank You

Question and Answer



